



# DUNGEONS & DRAGONS®

CHARACTER NAME \_\_\_\_\_

CLASS & LEVEL \_\_\_\_\_ BACKGROUND \_\_\_\_\_

RACE \_\_\_\_\_ ALIGNMENT \_\_\_\_\_



PROFICIENCY BONUS \_\_\_\_\_

INSPIRATION \_\_\_\_\_

STRENGTH

- ◇ \_\_\_ SAVING THROWS
- \_\_\_ ATHLETICS

DEXTERITY

- ◇ \_\_\_ SAVING THROWS
- \_\_\_ ACROBATICS
- \_\_\_ SLEIGHT OF HAND
- \_\_\_ STEALTH

CONSTITUTION

- ◇ \_\_\_ SAVING THROWS

INTELLIGENCE

- ◇ \_\_\_ SAVING THROWS
- \_\_\_ ARCANA
- \_\_\_ HISTORY
- \_\_\_ INVESTIGATION
- \_\_\_ NATURE
- \_\_\_ RELIGION

WISDOM

- ◇ \_\_\_ SAVING THROWS
- \_\_\_ ANIMAL HANDLING
- \_\_\_ INSIGHT
- \_\_\_ MEDICINE
- \_\_\_ PERCEPTION
- \_\_\_ SURVIVAL

CHARISMA

- ◇ \_\_\_ SAVING THROWS
- \_\_\_ DECEPTION
- \_\_\_ INTIMIDATION
- \_\_\_ PERFORMANCE
- \_\_\_ PERSUASION

PASSIVE WISDOM (PERCEPTION) \_\_\_\_\_

ARMOR CLASS \_\_\_\_\_

INITIATIVE \_\_\_\_\_

SPEED \_\_\_\_\_

HIT POINT MAXIMUM \_\_\_\_\_

CURRENT HIT POINTS \_\_\_\_\_

TEMPORARY HIT POINTS \_\_\_\_\_

Total \_\_\_\_\_

HIT DICE \_\_\_\_\_

SUCCESSES ○○○○

FAILURES ○○○○

DEATH SAVES \_\_\_\_\_

PERSONALITY TRAITS \_\_\_\_\_

IDEALS \_\_\_\_\_

BONDS \_\_\_\_\_

FLAWS \_\_\_\_\_

NAME	ATK BONUS	DAMAGE/TYPE

ATTACKS & SPELLCASTING

FEATURES & TRAITS \_\_\_\_\_

OTHER PROFICIENCIES & LANGUAGES \_\_\_\_\_

EQUIPMENT & CHARACTER NOTES \_\_\_\_\_